

MATTEO VEGLIA

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Profile

A hard working, organised and thoughtful producer, passionate about all areas of my work. Whether the work is big or small, the standard and quality is always to the best of my abilities and a high standard.

Experience

ASSOCIATE PRODUCER; VANCOUVER, CANADA – MAR, 2022 - PRESENT

for *Distillery VFX*

- **Outsource Producer** overseeing all outsourcing across the studio, at any one time this means covering financials to progress tracking of 200-300 shots
- Producer capacity for *Star Wars: Skeleton Crew* and *The Mandalorian s3*

LINE PRODUCER; WELLINGTON, NEW ZEALAND – FEB, 2020 - MAR, 2022

for *Weta Digital*

- *Moon Knight (2022)* for ~400 shots across COMP/LGT/FX/DMP - **As Production Manager**
- *Peacemaker (2022)* for ~800 shots across COMP/LGT/FX/DMP
- *The Eternals (2021)* for ~500 shots across COMP/LGT
- *The Suicide Squad (2021)* for ~400 shots across COMP/LGT/FX/DMP
- *Falcon and the Winter Soldier (2021)* for ~200 last minute shots (1.5mth timeline), across COMP/LGT/FX/DMP.
- also **Shotgun Representative for WETA Backend**. A role which see's me - bi-weekly - representing all the studios backend departments (inc. artists) to push for changes, upgrades, workflow with internal engineering and externally to Autodesk/Shotgun.

SENIOR VFX COORDINATOR; VANCOUVER, CANADA – DEC, 2018 - JAN, 2020

for *Industrial Light & Magic*

- Took on Associate PM roles on *007: No Time To Die (2021)*
- Management of COMP team/schedules and reviews on *Terminator: Dark Fate (2019)*
- Part of the steering group to bring Shotgun to ILM for the first time with Terminator as the pioneering show for the company.

DIGITAL PRODUCTION MANAGER; VANCOUVER, CANADA – JUNE, 2018 - DEC, 2018

for *Pixomondo Vancouver*

- I oversaw all matters of artist resource management, digital resource management and our in-house pipeline. Was also Vancouver's Shotgun Manager.

VFX COORDINATOR; VANCOUVER, CANADA – MAY, 2017 - MAY, 2018

for *ScanlineVFX*

- Management of FX/Flowline/Crowd/Lighting teams/schedules on *The Meg (2018)*, *Tomb Raider (2018)*, *Aquaman (2018)*

PRODUCTION COORDINATOR; VANCOUVER, CANADA – JAN, 2016 - APR, 2017

for *The Moving Picture Company (MPC)*

- Management of FX/COMP teams/schedules on *Sully (2016)*, *xXx: Return of Xander Cage (2016)* & *The Mummy (2017)*

GUEST LECTURER & MENTOR; FALMOUTH, UK – JAN, 2016 - PRESENT

for *Falmouth University*

LIGHTING PRODUCTION ASSISTANT; LAS ROZAS, MADRID, SPAIN – JULY, 2015 - JAN, 2016

for *Ilion Animation Studios*

Education

Animation and VFX (BA hon.) at Falmouth University - **2:1 (Upper Division) with Honours**
Diploma in Computer Science, Diploma in Sociology, The Kings of Wessex - Jun, 2012

References - Available upon request